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König's Lemn and Ramsey's theorem

Determinacy of Infinite Games

## Logic and Foundations II Part 7. Real Analysis and Reverse Mathematics

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Determinacy of Infinite Games - Logic and Foundations II

- Part 5. Models of first-order arithmetic (continued) (5 lectures)
- Part 6. Real-closed ordered fields: completeness and decidability (4 lectures)
- Part 7. Real analysis and reverse mathematics (9 lectures?)
- Part 8. Second order arithmetic and non-standard methods (6 lectures?)
- Part 7. Schedule
  - Apr. 16, (1) Introduction and the base system  $\mathsf{RCA}_0$
  - Apr. 18, (2) Defining real numbers in  $RCA_0$
  - Apr. 23, (3) Completeness of the reals and  $\mathsf{ACA}_0$
  - Apr. 25, (4) Continuous functions and  $WKL_0$
  - Apr. 30, (5) Continuous functions and WKL<sub>0</sub>, II
  - May 9, (6) König's lemma and Ramsey's theorem
  - May 14, (7) Determinacy of infinite games I
  - May 16, (8) Determinacy of infinite games II
  - to be continued



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## The system of **recursive comprehension axioms** (RCA<sub>0</sub>) consists of:

- (1) first-order logic with axioms of equality for numbers plus basic arithmetic such as  $\mathsf{Q}_{<}.$
- (2)  $\Delta_1^0$  comprehension axiom ( $\Delta_1^0$ -CA<sub>0</sub>):  $\forall n(\varphi(n) \leftrightarrow \psi(n)) \rightarrow \exists X \forall n(n \in X \leftrightarrow \varphi(n)),$ where  $\varphi(n)$  is  $\Sigma_1^0$ ,  $\psi(n)$  is  $\Pi_1^0$ , and neither includes X as a free variable.
- (3)  $\Sigma_1^0$  induction:  $\varphi(0) \land \forall n(\varphi(n) \to \varphi(n+1)) \to \forall n\varphi(n)$ , for any  $\Sigma_1^0$  formula  $\varphi(n)$ .

The system of arithmetical comprehension axioms (ACA<sub>0</sub>) is RCA<sub>0</sub> plus

$$(\Pi_0^1 \operatorname{\mathsf{-CA}}) : \exists X \forall n (n \in X \leftrightarrow \varphi(n)),$$

where  $\varphi(n)$  is an arithmetical formula, which does not have X as a free variable. ACA<sub>0</sub> is a conservative extension of Peano Arithmetic PA.(Lemma 3.2) In RCA<sub>0</sub>, the following are equivalent (Lemma 3.3) (1) ACA<sub>0</sub>, (2) ( $\Sigma_1^0$ -CA), (3) The range of any 1-1 function  $f : \mathbb{N} \to \mathbb{N}$  exists.

Recap

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The system WKL<sub>0</sub> is RCA<sub>0</sub> plus weak König's lemma: every infinite tree  $T \subset Seq_2$  has an infinite path.

In RCA<sub>0</sub>, WKL<sub>0</sub> is equivalent to  $(\Sigma_1^0$ -SP)(Separation Principle). (Lemma 3.6) WKL<sub>0</sub> is strictly between RCA<sub>0</sub> and ACA<sub>0</sub>. (Lemma 3.7)

**Theorem 3.12.** The following assertions are pairwise equivalent in  $RCA_0$ : (1)  $WKL_0$ ,

- (2) A continuous function  $f:[0,1] \to \mathbb{R}$  is uniformly continuous,
- (3) A continuous function  $f:[0,1] \to \mathbb{R}$  is bounded.

## Theorem 3.1 (Shioji-T.)

Brouwer's Fixed-Point Theorem is equivalent to  $WKL_0$  over  $RCA_0$ .

**WKL**<sub>0</sub>

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## §4. König's Lemma and Ramsey's theorem

Let Seq denote the set of finite sequences from  $\mathbb{N}$ , that is, the set of functions with domain  $\{i \in \mathbb{N} : i < n\}$  for some  $n \in \mathbb{N}$ .

König's Lemma asserts that "every infinite, finitely branching tree in  ${\rm Seq}$  has an infinite path."

## Theorem 4.1

Over  $RCA_0$ , the following are pairwise equivalent:

- (1)  $ACA_0$
- (2) König's Lemma
- (3) An infinite tree T, such that each node  $s \in T$  has at most two children  $s^{\cap}m \in T$   $(m \in \mathbb{N})$ , has an infinite path.

Note: In the above (3), it is crucial that m such that  $s^{\cap}m \in T$  is not bounded over T. If m were bounded, the assertion would be equivalent to weak König's Lemma.

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## Ramsey's Theorem

For a set  $X \subseteq \mathbb{N}$ , we denote by  $[X]^k$  the set of all sequences  $(m_1, \ldots, m_k)$  of k elements from X such that  $m_1 < \ldots < m_k$ . Ramsey's theorem  $\mathsf{RT}_l^k$  states that for a coloring of  $[\mathbb{N}]^k$  into l colors, there exists an infinite subset  $X \subseteq \mathbb{N}$  such that  $[X]^k$  is monochromatic<sup>1</sup>. Such an X is called a **homogeneous** set.

### Definition 4.2 (Ramsey's Theorem)

Let k, l > 0 be natural numbers.  $\mathsf{RT}_l^k$  is the following assertion:

 $\forall f: [\mathbb{N}]^k \to \{0, 1, \dots, l-1\} \exists X \subseteq \mathbb{N}(X \text{ is infinite } \land f \text{ is constant on } [X]^k).$ 

If we consider the statement of painting any finite number of colors, we denote it as  $\mathsf{RT}^k$ , i.e.,  $\mathsf{RT}^k \equiv \forall l \in \mathbb{N}(\mathsf{RT}_l^k)$ . Although  $\mathsf{RT}_l^k$  for any standard natural number  $l \ge 2$  can be deduced from  $\mathsf{RT}_2^k$  by meta-induction in  $\mathsf{RCA}_0$ , the equivalence of  $\mathsf{RT}^k$  to  $\mathsf{RT}_2^k$  may require  $\Pi_2^1$ -induction, since  $\mathsf{RT}_l^k$  is a  $\Pi_2^1$  formula.

<sup>1</sup>Finite Ramsey's Theorem, denoted  $m \to (n)_l^k$ , is the statement that if  $[\{0, \ldots, n-1\}]^k$  is painted in l colors, there exists a subset  $X \subseteq \{0, \ldots, n-1\}$  of m elements such that  $[X]^k$  is monochromatic.

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Determinacy of Infinite Games We first consider the strength of  $RT^1$ , which is also known as the **pigeonhole principle** (PHP). For a standard natural number  $l \ge 1$ ,  $RT_l^1$  obviously holds even in RCA<sub>0</sub>.

Recall: the collection principle (B  $\varphi)$  for  $\varphi(x,y_1,\cdots,y_k)$  in  $\mathcal{L}_{\mathsf{O}R}$  is as follows

 $\forall x < u \exists y_1 \cdots \exists y_k \varphi(x, y_1, \cdots, y_k) \to \exists v \forall x < u \exists y_1 < v \cdots \exists y_k < v \varphi(x, y_1, \cdots, y_k).$ 

 $\mathsf{B}\Pi_1^0 \text{ denotes } \{(\mathsf{B}\varphi) \mid \varphi \in \Pi_1^0\}. \ \mathsf{B}\Pi_1^0 \text{ is equivalent to } \mathsf{B}\Sigma_2^0 \text{, and } \mathsf{I}\Sigma_1 \subsetneq \mathsf{B}\Sigma_2 \subsetneq \mathsf{I}\Sigma_2.$ 

Theorem 4.3 (J. Hirst)

In RCA<sub>0</sub>, RT<sup>1</sup> is equivalent to B $\Pi_1^0$ .

The above theorem indicates that the strength of  $RT^1$  is intermediate between ACA<sub>0</sub> and RCA<sub>0</sub>, and it is incomparable with WKL<sub>0</sub>. The strength of  $RT^2$  becomes even more difficult to specify.

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## Theorem 4.4

In ACA<sub>0</sub>, both  $\mathsf{RT}^1$  and  $\forall k(\mathsf{RT}^k \to \mathsf{RT}^{k+1})$  are provable.

**Proof**  $RT^1$  is clear from the above theorem. We now assume  $RT^k$ , and prove  $RT^{k+1}$ . Let  $f : [\mathbb{N}]^{k+1} \to \{0, 1, \dots, l-1\}$  be a coloring function. We will construct a homogeneous set X for this f by König's lemma. We first define a tree T as follows:  $t \in T \Leftrightarrow$  for any n < leng(t), t(n) is the least j such that (1)  $max\{t(m) : m < n\} < j$ .

(2) For any 
$$m_1 < \ldots < m_k < m \le n$$
,

$$f(t(m_1), \ldots, t(m_k), j) = f(t(m_1), \ldots, t(m_k), t(m)).$$

This tree T is called the **Erdős–Rado tree**.

Hence, (3) if  $\max\{t(m) : m < n\} < j < t(n)$  then there exists  $m_1 < \ldots < m_k < n$  s.t.

 $f(t(m_1),\ldots,t(m_k),j) \neq f(t(m_1),\ldots,t(m_k),t(n)).$ 

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Determinacy of Infinite Games First, we show that T is a finitely branching tree. Choose a node  $t \in T$  with leng(t) = n. For j > t(n-1), define a function  $\hat{f}_j : [0, \dots, n-1]^k \to \{0, \dots, l-1\}$  by

$$\hat{f}_j(m_1, \dots, m_k) = f(t(m_1), \dots, t(m_k), j).$$

Then, for  $j \neq j'$  such that  $t^{\cap}j \in T$  and  $t^{\cap}j' \in T$ , we can show that  $\hat{f}_j \neq \hat{f}_{j'}$  as follows. If t(n-1) < j < j', then by condition (3) (with t(n) = j'), we have  $f_j \neq f_{j'}$ . The same applies to the case t(n-1) < j' < j.

The number of functions from  $[0, \dots, n-1]^k$  to  $\{0, \dots, l-1\}$  is finite. This implies  $t^{\cap}j \in T$  for only a finite number  $(\leq l^{n^k})$  of j.

Next, to assert that T is infinite, we show that any  $j \in \mathbb{N}$  appears in some sequence s in T.

So, fix a j and take a longest element t of T satisfying the following conditions:

(1°) 
$$\max\{t(m) : m < \operatorname{leng}(t)\} < j,$$

(2°) For any  $m_1 < ... < m_k < m < \text{leng}(t)$ ,

 $f(t(m_1), \ldots, t(m_k), m) = f(t(m_1), \ldots, t(m_k), j),$ 

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Determinacy of Infinite Games The empty sequence satisfies conditions  $(1^{\circ})$ ,  $(2^{\circ})$ , and T has at most j! elements that satisfies condition  $(1^{\circ})$ , hence there exists a longest sequence t satisfying these conditions.

Let  $t' = t^{\cap} j$ . We will show  $t' \in T$ . First, we can easily see that t' satisfies conditions (1) and (2), since t satisfies conditions (1°) and (2°), respectively.

By way of contradiction, assume there exists the smallest such number j' < j. Then  $t^{\cap}j'$  also satisfies conditions (1°), (2°), which contradicts the maximal length of t.

Thus, the Erdős–Rado tree T is an infinite finitely branching tree, and by König's lemma, it has an infinite path g. First note that g is a monotone increasing function  $(m < n \rightarrow g(m) < g(n))$  from (1).

Now, define a function  $\widehat{f}:\mathbb{N}^k\to\{0,\ldots,l-1\}$  as follows:

$$\hat{f}(m_1,\ldots,m_k) = f(g(m_1),\ldots,g(m_k),g(m)),$$

where  $m_1 < \ldots < m_k < m$ . This definition does not depend on the choice of m, which is ensured by condition (2).

Using the assumption  $\mathsf{RT}^k$ , we can find an infinite homogeneous set X' for  $\hat{f}$ . Finally, setting  $X = \{g(m) : m \in X'\}$ , it is clear that X becomes an infinite homogeneous set for f.

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### Lemma 4.5

Within RCA<sub>0</sub>, ACA<sub>0</sub> can be derived from  $RT_2^3$ .

### Theorem 4.6

For any standard natural numbers  $k \ge 3$ ,  $l \ge 2$ ,  $\mathsf{RT}_l^k$ ,  $\mathsf{RT}^k$ , and  $\mathsf{ACA}_0$  are equivalent within  $\mathsf{RCA}_0$ .

Finally, concerning  $RT^2$  and  $RT_2^2$ , it is known that both are between ACA<sub>0</sub> and RCA<sub>0</sub>, and are incomparable with WKL<sub>0</sub>. Within RCA<sub>0</sub>,  $RT^2$  implies BII<sub>2</sub><sup>0</sup>, but  $RT_2^2$  does not.

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## Introducing $\mathsf{ATR}_0$ and $\Pi^1_1\operatorname{\mathsf{-CA}}_0$

## Definition 5.1

The system  $\Pi_j^k$ -CA<sub>0</sub> $(k = 0, 1, j \in \omega)$  is obtained from RCA<sub>0</sub> by adding the following  $\Pi_j^k$  Comprehension Axiom  $(\Pi_j^k$ -CA): for any  $\Pi_j^k$  formula  $\varphi(n)$ ,

 $\exists X \forall n (n \in X \Leftrightarrow \varphi(n)),$ 

where  $\varphi(n)$  may contain set variables other than X as parameters.

In particular,  $\Pi_1^1$ -CA<sub>0</sub> is one of the BIG FIVE.  $\Pi_1^1$  Comprehension Axiom ( $\Pi_1^1$ -CA) asserts the existence of sets defined by  $\Pi_1^1$  formulas.

Note Since  $\Pi_2^0$  sets can be defined by using  $(\Pi_1^0\text{-}\mathsf{CA})$  twice,  $(\Pi_1^0\text{-}\mathsf{CA})$  and  $(\Pi_2^0\text{-}\mathsf{CA})$  are equivalent when set parameters are allowed. However, even if  $(\Pi_1^1\text{-}\mathsf{CA})$  is used many times, only  $\Delta_2^1$  sets are defined. So,  $(\Pi_1^1\text{-}\mathsf{CA})$  and  $(\Pi_2^1\text{-}\mathsf{CA})$  are not equivalent.

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Determinacy of Infinite Games For a formula  $\varphi(n, X)$  and a set A, define the sequence of sets  $A_0 = A$ ,  $A_{i+1} = \{n : \varphi(n, A_i)\}$  for  $i \in \omega$ . Then, set  $A_\omega = \{(i, n) : n \in A_i\}$  and continue with  $A_{\omega+i+1} = \{n : \varphi(n, A_{\omega+i})\}$  to create the sequence  $A_{\omega+1}, A_{\omega+2}, \ldots$ 

Transfinite recursion requests such operations to be repeated up to any countable ordinal.

## Definition 5.2

The system  $\Pi_j^k \operatorname{-TR}_0(k = 0, 1, j \in \omega)$  is obtained from RCA<sub>0</sub> by adding the following  $\Pi_j^k$  Transfinite Recursion Axiom ( $\Pi_j^k\operatorname{-TR}$ ): for any  $\Pi_j^k$  formula  $\varphi(n, X)$ , for any set A and any well-order  $\prec$ , there exists a set H satisfying the following conditions:

(1) If b is the minimal element in 
$$\prec$$
, then  $(H)_b = A$ ,

(2) If b is the successor of a with respect to  $\prec$ , then  $\forall n(n \in (H)_b \Leftrightarrow \varphi(n, (H)_a)),$ 

(3) If b is a 
$$\prec$$
-limit, then for all  $a \prec b$   
 $\forall n(n \in ((H)_b)_a \Leftrightarrow n \in (H)_a),$ 

where  $(X)_a = \{n : (a, n) \in X\}.$ 

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Determinacy of Infinite Games The well-order  $\prec$  is defined as a binary relation on  $\mathbb{N}$  ( $\prec \subseteq \mathbb{N} \times \mathbb{N}$ ) that is a linear order and contains no infinite descending sequences. In other words, it represents the order type of the countable ordinal numbers expressible within the system.

In RCA<sub>0</sub>, it is clear that  $(\Pi_i^i)$ -TR  $\rightarrow (\Pi_i^i)$ -CA.

 $\Pi_1^0$ -TR<sub>0</sub> is called the system of **arithmetical transfinite recursion** ATR<sub>0</sub>, one of the BIG FIVE. For any non-zero natural number j, the strength of  $(\Pi_j^0$ -TR) remains the same as in arithmetical comprehension axioms (see Lemma 3.3). However, this is not the case for  $(\Pi_j^1$ -TR).

ATR<sub>0</sub> was introduced by H. Friedman in 1974. To my knowledge, its generalization  $(\Pi_i^i - TR)$  was first presented in my doctoral dissertation in 1986.

 $\Pi_1^1$ -CA implies ATR<sub>0</sub>. This fact will be proved indirectly by their equivalent statements.

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## Strictness of $ATR_0$ and $\Pi_1^1$ -CA

 $\Pi_1^1$ -CA<sub>0</sub> is strictly stronger than ATR<sub>0</sub>. To see this, let's reconsider the axiom of the arithmetical transfinite recursion. Here, we omit the description of the parameter A and summarize conditions (1), (2), (3) into an arithmetic statement  $\theta_{\prec}(H)$ , so that the axiom asserts the existence of a set H satisfying:

 $\prec$  is a well-ordering  $\Rightarrow \theta_{\prec}(H)$ .

It can be rewritten as a  $\Sigma_1^1$  formula:  $\prec$  is not well-ordered  $\lor \exists H\theta_{\prec}(H)$ . Here  $\prec$  is a kind of set variable, and the axiom may contain other parameters, so its universal closure turns into a  $\Pi_2^1$  sentence.

Let (M, S) be a model of ATR<sub>0</sub>.  $A \in S$  can express  $\langle A_n \mid n \in M \rangle \subset S$ . Then, A is called (a countably coded)  $\beta$ -model if

$$(M, \{A_n\}) \models \varphi \Leftrightarrow (M, S) \models \varphi$$

for any  $\Sigma_1^1$  formula  $\varphi$  with parameters from  $\{A_n\}$ .

The existence of (a coded)  $\beta$ -models is ensured by  $\Pi_1^1$ -CA<sub>0</sub> (via the strong  $\Sigma_1^1$  dependent choice axiom [Simpson, Theorem VII. 6.9]). Since ATR<sub>0</sub> is a  $\Sigma_1^1$  formula, any  $\beta$ -models are models of ATR<sub>0</sub>. Hence, the consistency of ATR<sub>0</sub> can be derived from  $\Pi_1^1$ -CA<sub>0</sub>.



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## Gale-Stewart games

The games considered here are perfect information two-player games, similar to chess or Go. Although it's not realistic for players to continue indefinitely in real games, Zermelo argued in 1913 that it's natural to treat games like chess as infinite games in theory. Various infinite games have been conceived since then but in the 1950's, Gale and Stewart formulated a general infinite game where two players alternately choose natural numbers, and the outcome is decided by the infinite sequence produced.

## Definition 5.3

In the **Gale-Stewart game** G, two players I and II alternately choose natural numbers, constructing an infinite sequence (called a **play**)

If the resulting sequence  $(n_0, n_1, n_2, ...)$  is in a predetermined **winning set**  $G \subseteq \mathbb{N}^{\mathbb{N}}$ , then player I **wins**; otherwise, player II wins. The winning set is also referred to as the pay-off set.

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## Gale-Stewart games

A game is often identified with its winning set G and is simply treated as set. A game or set G is said to be **determined** if, given the winning set, one of the players can always win by playing smartly. Let's give a more precise definition of this concept.

### Definition 5.4

A strategy for player I is a function  $\sigma : \bigcup_{i \in \mathbb{N}} \mathbb{N}^{2i} \to \mathbb{N}$ , and a strategy for player II is a function  $\tau : \bigcup_{i \in \mathbb{N}} \mathbb{N}^{2i+1} \to \mathbb{N}$ . If the players obey their strategies  $\sigma$  and  $\tau$ , a play  $(n_0, n_1, n_2, \ldots)$  is uniquely determined as follows:

I 
$$n_0 = \sigma(\emptyset)$$
  $n_2 = \sigma(n_0, n_1)$   $n_4 = \sigma(n_0, n_1, n_2, n_3)$  ...  
II  $\mathbf{n}_1 = \tau(n_0)$   $n_3 = \tau(n_0, n_1, n_2)$   $n_5 = \tau(n_0, n_1, n_2, n_3, n_4)$  ...

Here, the resulting play is denoted by  $\sigma \otimes \tau$ . Then,  $\sigma$  is called a **winning strategy** for player I if for any  $\tau$ ,  $\sigma \otimes \tau$  belongs to G, that is, player I can win the game with  $\sigma$  whatever II plays. A **winning strategy** for player II is defined similarly. When one of the players has a winning strategy, the game G is said to be **determined**, **determinate**.

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Determinacy of Infinite Games Until now, formulas in second-order arithmetic are mainly used to define subsets of  $\mathbb{N}$ , but they can also define classes of subsets of  $\mathbb{N}$ . Indeed,  $\mathbb{R}$  has been defined by a formula, and subsets of  $\mathbb{R}$ , the **Cantor space**  $\{0,1\}^n$ , and the **Baire space**  $\mathbb{N}^{\mathbb{N}}$  can also be handled in second-order arithmetic.

We treat the topology of the Baire space in second-order arithmetic. An open subset G of the Baire space can be expressed as a union of some basic open sets  $[s] = \{f \in \mathbb{N}^{\mathbb{N}} | s \subset f\}$ ( $s \in$  Seq), that is, there exists some  $W \subseteq$  Seq such that

$$G = \bigcup_{s \in W} [s]$$

or

$$f\in G\Leftrightarrow \exists n(f\restriction n\in W)$$

where  $f \upharpoonright n$  is the sequence  $(f(0), \dots, f(n-1)) \in \text{Seq}^2$ . Thus, an open set G can be described by a  $\Sigma_1^0$  formula including a parameter W. Conversely, a  $\Sigma_1^0$  formula containing a parameter A, written as  $\exists n\theta(f \upharpoonright n, A \upharpoonright n)$ , defines an open set.

<sup>&</sup>lt;sup>2</sup>Strictly speaking,  $\mathcal{L}_{OR}^2$  does not include function variable f, so it is necessary to translate this into a set variable.

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Determinacy of Infinite Games Subsets of the Baire space defined by a  $\Sigma_j^i$  formula containing any parameter are called  $\Sigma_j^i$  sets<sup>3</sup>. Consequently,  $\Sigma_1^0$  sets coincide with **open sets**. Similarly,  $\Pi_1^0$  sets coincide with closed sets, and  $\Sigma_2^0$  sets correspond to  $\mathcal{F}_{\sigma}$  sets, which are countable unions of closed sets. Thus,  $\Sigma_j^0$  corresponds to the finite ranks of the **Borel hierarchy**.

Furthermore,  $\sum_{1}^{1}$  coincides with analytic sets, which are projections of Borel sets, and  $\sum_{j}^{1}$  corresponds to the projective hierarchy. Additionally,  $\Delta_{j}^{i} = \sum_{j}^{i} \cap \prod_{j}^{i}$ .

Gale and Stewart (1953) showed that all  $\Sigma_1^0$  games are determined, followed by determinacy of  $\Sigma_2^0$ ,  $\Sigma_3^0$ ,  $\Sigma_4^0$  games proved by Wolff (1955), Davis (1964), and Paris (1972), respectively. Finally, Martin (1975) proved the determinacy of Borel( $\Delta_1^1$ ) games within ZFC set theory. On the other hand, Harrington showed (1978) that the determinacy of analytic sets ( $\Sigma_1^1$ ) requires the assumption of large cardinals, which is independent of ZFC set theory. Furthermore, the existence of undecidable games can be demonstrated from the axiom of choice.

<sup>&</sup>lt;sup>3</sup>It is common to represent  $\Sigma$  in boldface  $\Sigma$ . However, to clearly distinguish between lightface  $\Sigma$  and boldface  $\Sigma$ , we adopt  $\Sigma$  instead of  $\Sigma$ , which is commonly used in blackboard notation.

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Determinacy of Infinite Games Propositions asserting such determinacy can be expressed in second-order arithmetic. Therefore, it is natural to consider what axioms of second-order arithmetic are necessary for their proof. The first step in this direction was taken by J. Steel in his thesis (1976), namely, the equivalence between determinacy of  $\sum_{i=1}^{0}$  games and ATR<sub>0</sub>. However, he discussed this equivalence over the system RCA with full induction.

Subsequently, I developed a proof method based on the game semantics (a debate between Pro and Con) to derive ATR<sub>0</sub> from  $\sum_{i=1}^{0}$  games within RCA<sub>0</sub> (discussed later).

To demonstrate the determinacy of  $\sum_{1}^{0}$  games from  $\mathsf{ATR}_{0}$ , the method of the pseudo-hierarchy used in Steel's proof can be directly applied, so I will first give a brief explanation of this proof.

Theorem 5.5 ATR<sub>0</sub> proves  $\sum_{n=1}^{0}$  determincay.

Note: the determinacy of  $\Sigma^0_1$  games is equivalent to the determinacy of  $\Pi^0_1$  games. Proof …

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# Thank you for your attention!